# **Continuous Automation**



## The question

Can we use various automated testing approaches to understand how reliable and resilient our applications and systems might be?

# Agenda

### The distributed system

• A 1000 ft view

### Performance

• Shift left and moving right

#### Chaos

• Cultural change to when things fail

### **Automated checks**

• Testing using real world examples

#### Security

• Surfacing potential vulnerabilities

### **Combining them all**

• Tests that play well together stay together

### Observability

• Knowing what's going on at any point

## The Goal of CA

The unification of test tooling is to provide the most reward from the least amount of effort in determining system reliability.

And that collectively provides useful information as to system state which surfaces problems and that can lead to predicting potential future issues



# The distributed system



# Distributed system simplified

A group of machines that pass information to each other in order to achieve a common goal

## Client server & P2P

- No guarantees regarding path
- Server location could be anywhere
- Latency can vary
- Transfer rates can depend on other user



# Distributed system fallacies

### The Dream!

The network is reliable; Latency is zero; Bandwidth is infinite; The network is secure; Topology doesn't change;



## Down on the farm...

## The Thundering herd problem

The problem happens when a large number of processes or threads waiting for an event are awoken when that event occurs, but only one process is able to handle the event.

# When (4) worlds collide

Chaos, Performance, Test Automation, Security



# Performance Engineering

Planning and building the application with performance in mind



## Traditional Performance testing

- Very waterfall orientated
- Testing late in the cycle leads to a larger feedback loop and in turn increasing cost, resources, energy and delivery time



## Performance Engineering Shift Left



## Performance Engineering Move Right



## Performance Benefits

- Understand performance early
- Isolated testing
- Enhanced Traceability
- Reduced fix time
- Transparency

# Chaos Engineering(CE)



## Chaos Engineering is NOT... About breaking the system

Chaos is about building a culture of resilience in the presence of unexpected system outcomes

It's all about understanding the end user experience and understanding how we are building tolerant systems

# Chaos is about experimentation

#### The Approach

- → Start By Defining the Baseline (Steady-State)
- → Hypothesize the Steady-State Will Endure
- → Introduce Variables/Experiments
- $\rightarrow$  Try to Disprove the Hypothesis

#### The Pillars

- → Adequate coverage
- → Run often and in Prod (or similar)
- → Minimising the blast radius



## **Chaos Benefits**

- Exposing system weaknesses
- Determining application/environment behaviour under varying conditions
- Cultural shift to what happens when things fail
- Improves how infrastructure is built
- Builds internal trust and empathy

# Automation



## Automation in context

We are looking to confirm a question we expect we know the answer to



## The comparison



We take inputs and produce outputs we then compare them to what's expected in the way of assertions

Performance spans all boundaries as each approach can and should have a performance consideration

## **Automation Benefits**

- Confirming expectations
- Understanding logical flow
- Enhanced communication and socialisation
- Fast feedback cycles
- Reduced double handling
- Repeatability

# Security

# Vulnerability testing

### SAST

- Inside out approach
- Can be run early on(feature branches)
- Cheaper to fix
- Can be run against all code bases (app, services, apis)
- Easily automatable

### DAST

- Outside in approach
- Used later on in the SDLC
- Only used for web app and services
- Uses fault injection techniques

### IAST

- Scalable
- Reduced false positives

# Security Benefits

- Improved reliability / predictability
- Reduced chance of error
- Unbiased feedback
- Lowered costs

# **Test Automation and SRE**



## Measurements using SRE



- Define the problem space (SLO/SLI/SLA's)
- Abide to DevOps principles
- Consume and act on observability metrics

- Build a hypothesis and validate using implicit metrics
- Use of Performance component based models
- Actions/triggers based around observability data
- Use simple but measurable security scans

# Observability



# Understanding test state

We use tests to verify load expectations, look for vulnerabilities, induce erratic behaviour and confirm the understood.

We need a way to make sure that the results that are generated have a level of accountability

## Collecting the data



## Doing the comparisons



# Bringing it all together

### Chaos, Performance, Test Automation, Security



# Finding Balance

What's the right combination of tools and at what point in the development chain will they return the most benefit

- The right tool
- For the right domain
- At the right time
- Aligns to the teams maturity
- Open source contribution models



Example approach

- Aim for good distribution of various tests at each pivotal point
- Use the faster running tests early on
- Provide coverage appropriate to your domain
- Measure and expose all tests in a common/unified dashboarding solution



# Getting traction - Lean Canvas

#### What are we trying to solve / Enable?

#### Problem

We only deploy once a month

#### Solution

• Include automation mechanisms to build trust and confidence within the team and we can release faster

#### Who is the audience

Customer / Users

• Team / Business stakeholders

#### The approach

#### Process

Build and share this lean canvas

#### UI

- Dev / Sit / UAT automation
- CI/CD integration (Cloud)

#### API assessment & implementation

• Evaluate API automation in use and present implementation options

#### <u>Chaos</u>

• Look at 1 small chaos experiment

#### Performance

• The ability for the developers to run these locally

#### Additional

• Look into container vulnerability and SAST scans

#### Why are we doing this

Benefit / Outcome

- Alignment to enterprise QE/automation processes
- Reducing manual testing effort

#### **Objective / Deliverables** *Metrics*

 Standardised automation

#### **Questions / Assumptions / Risks**

Problem / Opportunity

• Uplifting the automation coverage percentage is critical

#### Risk

- The performance of the application
- Lack of resources

#### ence How is it don Current state

- Manual tests
- Writing the automation tests in BDD format
- How is it done now

# **Re-Cap**

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## Useful links

Nicholas Taleb's : The Black Swan: <u>The Impact of the Highly Improbable</u> Principles of chaos engineering : <u>https://principlesofchaos.org/</u> Let a 1000 flowers bloom : <u>measuring engineering effectiveness</u>

## Contact

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